

IN THE CLAIMS:

Please amend claims 1, 3, 7, 8, 14, 15, 18-23 and 25-28 as follows:

1. (Currently Amended) An apparatus for operating a toys through a computer communication, the apparatus comprising:

an electronic mail server adapted to supplying message information through electronic mails in a network;

an operation device adapted to interpreting the message information ~~inputted~~ received from ~~the~~ a communication server; and

an actual toy ~~being inputted with~~ adopted to receive the message information from the operation device and to performing a certain motion or outputting control information corresponding to the ~~inputted~~ received message information, wherein the actual toy is not a cyber character.

2. (Cancelled)

3. (Currently Amended) The apparatus of claim 1, wherein the message information includes comprises:

an electronic mail address of a sender and a recipient;

a body ~~part corresponded~~ portion corresponding to a content to be transmitted, the content comprising at least one of having a text based keyword; and a script language having a designated format ~~or a combination thereof~~; and

~~an accompanying a file~~ portion comprising ~~with-added~~ information having at least one of a plurality of various formats.

4. (Previously Presented) The apparatus of claim 1, wherein the message information uses designated script language of the electronic mail message information.

5. (Previously Presented) The apparatus of claim 1, wherein the message information uses a designated keyword of the electronic mail message information.

6. (Previously Presented) The apparatus of claim 1, wherein the message information uses a designated execution file having a MIME (Multipurpose Internet Mail Extensions) type accompanying file format of the electronic mail message information.

7. (Currently Amended) The apparatus of claim 6, wherein the MIME type accompanying file ~~includes~~ comprises:

a header having a file name, content, a creator and a date;

toy operation data comprising at least one of ~~having~~ an order set for operating a certain motion of the ~~motion database of the toy~~ and ~~or~~ angle change data ~~of joints operable for~~ operating at least one of a direct operation joint and a rotation joint; and

toy audio/sound data comprising at least one of ~~having~~ an order set for operating audio/music/sound ~~database of a the toy or data~~ and directly executable audio/music/sound data.

8. (Currently Amended) The apparatus of claim 1, wherein the message information uses a combination of ~~the~~ designated script language, a designated keyword, and a designated execution files having ~~the~~ an accompanying file format of the electronic mail message information ~~in the operation of the toy~~.

9-13. (Cancelled)

14. (Currently Amended) The apparatus of the claim 1, wherein the operation device ~~is~~ comprises one of a computer, ~~or~~ a mobile phone ~~or~~ and a PDA having a ~~wire~~ wireless communication function ~~in order~~ adapted to supply message information.

15. (Currently Amended) The apparatus of claim 1, wherein the operation device ~~includes~~ comprises:

a virtual character performing ~~a motion/audio~~ at least one of motion and audio in ~~a cyber~~ space cyberspace by ~~being inputted~~ receiving message information from the communication server.

16. (Original) The apparatus of claim 15, wherein the virtual character and the actual toy operate interactively when a computer communication using the virtual character is performed.

17. (Original) The apparatus of claim 16, wherein the toy is supplied experience information of the virtual character or grows according to learning performed by a user, performs a motion and outputs character information, audio information and video information.

18. (Currently Amended) The apparatus of claim 17, wherein the toy performs ~~motion/audio~~ at least one of motion and audio interactive with the virtual character by ~~being inputted~~ receiving motion/audio information ~~of from~~ the virtual character ~~from via~~ the operation device or by transmitting the motion/audio information ~~thereof~~ to the virtual character.

19. (Currently Amended) The apparatus of claim 1, wherein the toy includes:
a memory means ~~storing~~ adapted to store at least one of the message information and ~~or~~ memorizing information acquired through learning;

an input/output means adapted to input and inputting or outputting at least one of character information, audio information ~~or and~~ video information;

a ~~wire~~ wireless communication means constructed with one of a PC, ~~or~~ a mobile phone ~~or and~~ a PDA, the communication means adapted to transmit and receive for ~~transmitting/receiving the~~ at least one of character information, audio information ~~or and~~ video information;

a microprocessor adapted to calculate ~~calculating~~ an angle of change ~~operable in a the~~ toy; and

an operating unit adapted to operate ~~operating~~ the toy by using the calculated angle of change ~~calculated in the microprocessor~~.

20. (Currently Amended) The apparatus of claim 19, wherein the toy is adapted to ~~can~~ directly connect to the communication server without passing through the operation device and to at least one of transmit and ~~or~~ receive message information.

21. (Currently Amended) The apparatus of claim 19, wherein the memory means further comprises:

a motion/audio database adapted to store information related to ~~storing a certain motions,~~ character information, audio information and video information.

22. (Currently Amended) The apparatus of claim ~~19~~21, wherein the motion/audio database comprises information related to at least one of ~~is constructed with motion, action, operation of the power, voice, music, audio, character and pattern or combination thereof.~~

23. (Currently Amended) The apparatus of claim 19, wherein the input/output means ~~is constructed with~~ comprises a keyboard, a microphone, a sensor for ~~inputting~~ receiving message information, a display unit, and a speaker adapted to outputting the received ~~inputted~~ message information.

24. (Cancelled)

25. (Currently Amended) A method for operating an actual toys through a computer communication, the method comprising:

~~judging~~ determining whether message information is received through an electronic mail communication;

extracting and interpreting the received message information;

~~judging~~ determining whether the interpreted message information comprises ~~includes~~ designated message information; and

performing ~~a~~ at least one of motion or speaking a word and audio by operating ~~the a toy~~ via operation software when it is determined that ~~the~~ designated message information is present ~~in the interpreted message information, wherein the toy is not a cyber character.~~

26. (Currently Amended) A method for operating an actual toys through a computer communication, comprising:

~~judging~~ determining whether an electronic mail is received;

extracting and interpreting message information from ~~of~~ the electronic mail ~~when the~~
~~electronic mail is received;~~

~~judging~~ determining whether the interpreted ~~electronic mail message~~ information
~~includes~~ comprises designated ~~certain~~ message information; and

performing at least one of motion and audio ~~motion/audio~~ of the toy by operating ~~a the~~
toy ~~operation via~~ software ~~of the toy~~ according to the designated ~~certain~~ message information
when ~~it there~~ is determined that ~~the designated certain~~ message information is present, wherein
the toy is not a cyber character.

27. (Currently Amended) The method of claim 26, wherein the designated ~~certain~~
message information is extracted from a the body portion ~~part~~ of the electronic mail message
~~information and interpreted.~~

28. (Currently Amended) The method of claim 26, wherein the designated ~~certain~~
message information is extracted from an the ~~the~~ execution file of the electronic mail message
~~information and interpreted.~~

29-32. (Cancelled).